

# Stephen Hurwitz

Flash and Front End Developer, Interactive Designer  
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## Profile

I have nearly 4 years of professional experience in the interactive field. I have completed work for clients spanning B2B and B2C industries, including technology, financial services and pharmaceuticals. I like to think not only about how the elements on a Web site should look, but also how they exist over time and what interactions they have with the user. For this reason, I have been working primarily in Flash for the last year and a half although quite a bit has been happening with Javascript during that time.

I am passionate about research and development—keeping up with latest trends and technologies—and applying that knowledge to my work. I am looking for an opportunity that will allow me to work with an experienced and imaginative team that thinks big and is willing to explore creative solutions.

## Experience

**TMX Communications**, Interactive Developer (July 2007 – August 2009)

I was brought on to the creative team at TMX after graduating from Drexel University to give their Flash abilities a shot in the arm. My expertise was used for major client projects, such as LG Mobile Phones, Sony DADC, and Heartland Payment Systems. At the request of the creative director, I have also given presentations to the team on latest technologies.

**Warkulwiz Design Associates**, Intern Interactive Designer (September 2005 – June 2007)

I started work at WDA as a full time intern as part of Drexel's co-op program. After my six-month cycle had been completed, I was asked to stay on at WDA part time around my class schedule. I engaged in all aspects of Web site design and development throughout the entire production process. During this time, we produced Web presences for clients, such as Crane & Co.'s business line of paper and Granary Associates, a national architecture and project management firm.

**Firefall Pro, LLC.**, Freelance Interactive Designer (June 2004 – August 2004)

The Principles of Firefall Pro who needed the assistance of a designer with development abilities. I helped with the construction of design flats, as well as the production of in-house projects aimed to facilitate presentations and other client interactions.

**Zeeo Interactive**, Intern (May 2003 – June 2003)

As a condition for graduation, my high school required that we undertake a Senior Project to gain real world experience. Knowing that I wanted to become involved with the creative industry, I obtained an unpaid internship at Zeeo Interactive. I was tasked with working on concepts for a company intranet, sat in on creative meetings, and spent time with each member of the creative team to gain an understanding of their responsibilities and educate myself on various career paths.

## Education

Bachelor of Science, Digital Media (2003 – 2007)  
Drexel University, Philadelphia PA

## Skills

Expert knowledge of XHTML/HTML, CSS, XML, Actionscript 2 and 3, as well as Apple OS X and Microsoft Windows environments; working knowledge of JavaScript and Processing. Proficient in Adobe Creative Suite, Apple Final Cut Pro, Apple Logic Pro, and Avid Pro Tools.

References and work samples are available upon request.